Taylor Cox

IGME 671.01

Final Project Progress – Milestone 4

Since the last Milestone, I have worked on asset production so that all my audio assets are close to their finished products. In addition, I have added and set up all the audio assets in FMOD. Before the next milestone, I plan on implementing the rest of the sounds into the game and programming triggers/parameters/etc. in FMOD. I would appreciate feedback on my sound asset choice/volume/quality - Thank you!

**GitHub Link**: <https://github.com/tec1850/IGME671-Final-Project>